**Title: Layouts**

**Description**: Create a layout that has a grid with 1 row and 2 columns as follows: Column 1 will contain another grid that has 2 rows and 2 columns, evenly spaced. Within each grid row/column, you are to do the following for each numbered grid row/column:

1. Place a stack panel, with 4 evenly spaced buttons. Each of the 4 buttons will be used to individually reset the shapes shown in 2-5.
2. Canvas with random circles
3. Canvas with random rectangles
4. Canvas with random circles (different from 2. above)
5. Canvas with random rectangles (different from 3. above)

EXTRA EFFORT FOR EXTRA CREDIT: Do Triangles as well, using Shape.Polygon.

